

Gaming Event Licence

Gaming Event: Class A - Raffle Licence - Payroll Deduction, Licence # 91711
Licence Period: 23-Feb-2017 - 28-Feb-2018
Issue Date: 11-Jan-2017
L+G File No: 110230

The Gaming Policy and Enforcement Branch has approved and issued a Class A Raffle Licence - Payroll Deduction for the purposes outlined in application number 1088312 to:

Thompson Rivers University Foundation
900 McGill Road
Kamloops, BC V2C 0C8

Event Contact: Karen Gamracy, 250-371-5715

The Licensee must comply with the Criminal Code of Canada, British Columbia's Gaming Control Act and Regulation, all other applicable federal, provincial and municipal laws, and relevant conditions, standard procedures, policies, procedures and orders issued by the Gaming Policy and Enforcement Branch.

Gaming events must be conducted at the location on the dates and the times specified on this licence. Any changes must be approved in writing prior to the start of the event.

If you do not agree with this decision, please refer to our internal review procedures at:

<http://www.gaming.gov.bc.ca>

Ticket sales: 23-Feb-2017 - 21-Feb-2018
Total value of all prizes: 50% of total sales
Ticket price(s): 19999 tickets, 1 for \$5.00
Draw date(s) and/or location:

- The draw dates are every 2nd Wednesday, the day before payday at 11:55 am., Thompson Rivers University, 900 McGill Road, Kamloops, BC V2C 0C8

This licence is subject to the following conditions:

- **Reporting** - It is mandatory that you complete the Gaming Event Revenue Report within 90 days after your event has occurred and your license period expires. This form can be located on our website at <http://www.gaming.gov.bc.ca/licences/docs/form-event-revenue-rpt.pdf>? These reports can be submitted by regular mail, facsimile: 250-356-8149 or by email to gaming.licensing@gov.bc.ca
- **IMPORTANT NOTICE:** Our records indicate that a Gaming Event Revenue Report is currently outstanding for License #86015. Please submit this as soon as possible, as outstanding reports may affect future licensing.